



## Youth League Rules 12/09/2021

### League Registration

**Team Fee:** \$70 team fee includes one (1) rostered player spot. Each team must have a minimum of seven (7) players rostered or free agents will be added to your team.

**Player Fee:** \$70 player fee includes a roster spot on a team selected by the player. Once a player has registered for a team the enrollment fee is non-refundable.

### Team Rosters

**Roster Size:** Teams may have a minimum of seven (7) players and a maximum of fifteen (15).

**Frozen Rosters:** Rosters will be frozen after week three (3).

**Register to Roster:** A player must be registered and paid before 5pm on game day or they will not be able to play until the following week.

### Soccer Membership

**Term:** Memberships are valid for one year from date of purchase.

**Player Eligibility:** All players must have valid and current yearly membership before the start of the game. No exceptions.

### Fees

**Referees:** Referee fees are due at the beginning of each game in cash.  
\$30 All leagues (\$15 per team)

### Playoff Format.

**Four-Six Teams:** Top four teams play playoffs.

### Official Game Rules

- Twenty-Three (23) minute halves
- Three (2) minute halftime
- Game clock starts at scheduled game time. If a team does not have enough players within the first ten (10) minutes they forfeit the game. After time has started and play starts that time is spent.
- Each team is allowed a one (1) minute timeout per game. (Ball must be out of play or the keeper must have the ball in his hands to call a timeout)

- Teams must have the following players to start the game including goalies: (7 v 7)
- Remove all jewelry
- Shin Guards required
- Goalkeepers: No Punting (they can drop kick only).
- Goalkeepers may not dribble ball back into box and pick the ball up. (results in a free kick from the blue dot, with a wall)
- Once the keeper sets a ball down from a net play the ball is live.
- Players must be on a roster to play or be a certified guest player to play. If a team is caught with an illegal player the game will result in a forfeit for the offending team.
- If a team forfeits the game within 12 hours of their match, they must pay both ref fees for that game. If fees are not paid by the next game they will not be allowed to play until the fee is paid.
- All forfeits result in an 8-0 loss.
- Three line rule- A ball crossing all three lines in the air results in a free kick on the white line on the opposing side.
- Every eight (8) team fouls is a dribble up penalty from the white line. Hand balls count as a foul towards your team.
- Penalty Kicks do not count towards your foul count
- Kicking the ball into the ceiling is a free kick from the spot of contact as well as a team foul. (If it hits the ceiling above the box the free kick goes to the blue dot, with a wall).
- If a playoff game ends in a draw, five (5) minutes extra time (Golden goal). If the five (5) minutes ends without a goal, dribble up penalties from the white line, best of five (5).
- A Goalkeeper may leave the line of the goal during any type of penalty kick after the whistle is blown. (players may leave the half way line on the whistle for a dribble penalty)
- **Ties In the Standings:**
  - If you are tied in the standings the following will be decided for the breaker:
    - i. Goal differential
    - ii. Goals for
    - iii. Goals against
    - iv. Head to head
    - v. Coin toss
- **Red Cards:**
  - Any player who receives a (non-violent conduct) red card must leave the field and bench for the remainder of the game. Players who do not leave will be subject to league suspension for the remainder of that season.
  - Two (2) Yellows equal Red. Three (3) blues equal a Red. One (1) Blue and one (1) Yellow equal Red.
- **Yellow Cards:**
  - Yellows are a more serious or misconduct card for a single player and are subject to a five (5) minute penalty. The player must serve all five minutes but a new player may come on for this penalty. (this is not a power play penalty)
  - Two yellow cards in a game result in a red card.
- **Blue Cards**
  - Blues result in a two (2) minute power play penalty. They must play a man down until the time has run out or the opposing team has scored a goal.
  - Three blue cards in a game result in a red card.

- **Violent Conduct:** Any violent conduct such as fighting, spitting on another player, punching, kicking violently outside of play etc. Will result in the following:
  - First Offense- Red card and suspended for the remainder of the season.
  - Second Offense- Red card and a one (1) year calendar suspension from play.
  - Third Offense- Red card and an official BAN from Northwoods Ice Center indefinitely.
- Players receiving a red card offense must leave the facility immediately or further action will be taken.
- Extreme violent threats to do harm towards anyone at any time, including telling someone to fight outside will not be tolerated and will result in a one (1) year calendar suspension.
- Any violent conduct directed towards refs or employees whether being verbal or hands on will be a one (1) year calendar suspension or official BAN indefinitely from Northwoods Ice Center.
- Refs and league officials have the right to ask for proof of membership at any time. If the player does not have proof will not be able to participate in the game.
- Refs, league officials, and northwoods employees reserve the right to remove players or spectators from the building at any time, for any reason.

**Thank you and have fun!**